

# Aztec Twist

This is something I came up with on the way to work; it's similar to the star twists I've been working on, but it's done with a triangle instead of a higher-order polygon.

It's actually quite simple; all it consists of is a basic triangle overlap tiling with an added squash twist on top. getting it folded is a little trickier, and I think there might be a simpler way to do it... but this is what I have right now.

More than anything, this is just an example for you to look at. Expect a full version of this tessellation once I finish folding a final model and sort out all the folding requirements.

Thanks for your interest, as always!

-Eric Gjerde

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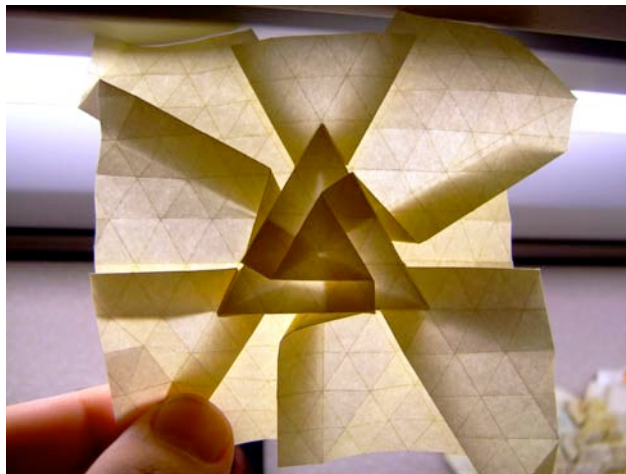
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Here's a few example photos of the finished primary fold. there will eventually be a hexagonal pattern of triangles looping around each other, but that remains to be folded.

